**IA – 2 (SET C)**

**TITLE –**

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| --- | --- |
| **Name** | **Roll No.** |
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**Problem statement:**

**Abstract: (Describe what exactly have you covered in the IA)**

**Design minimum 5 Mobile UI Screens that covers the following:**

* **Should be a high fidelity design**
* **Attach screenshots of all the screens with two colour combinations and two alternative views of functionalities**
* **Clear flow of functionality must be visible**
* **With each screen, explain the pattern that has been used in the screen**

**Analysis:**

|  |  |
| --- | --- |
| **Name of the pattern/model** |  |
| **Selection Criteria** |  |
| **Benefits of using the pattern/model** |  |
| **Conclusion** |  |

**(Extend the table for all patterns/models you use)**

**Synthesis:**

**Explain the effect of the wireframes in your app’s usability.**

**Figma Link:**